

*Cognitive science*

*Computational neuroscience*

# Cognitive computational neuroscience of vision

**Nikolaus Kriegeskorte**

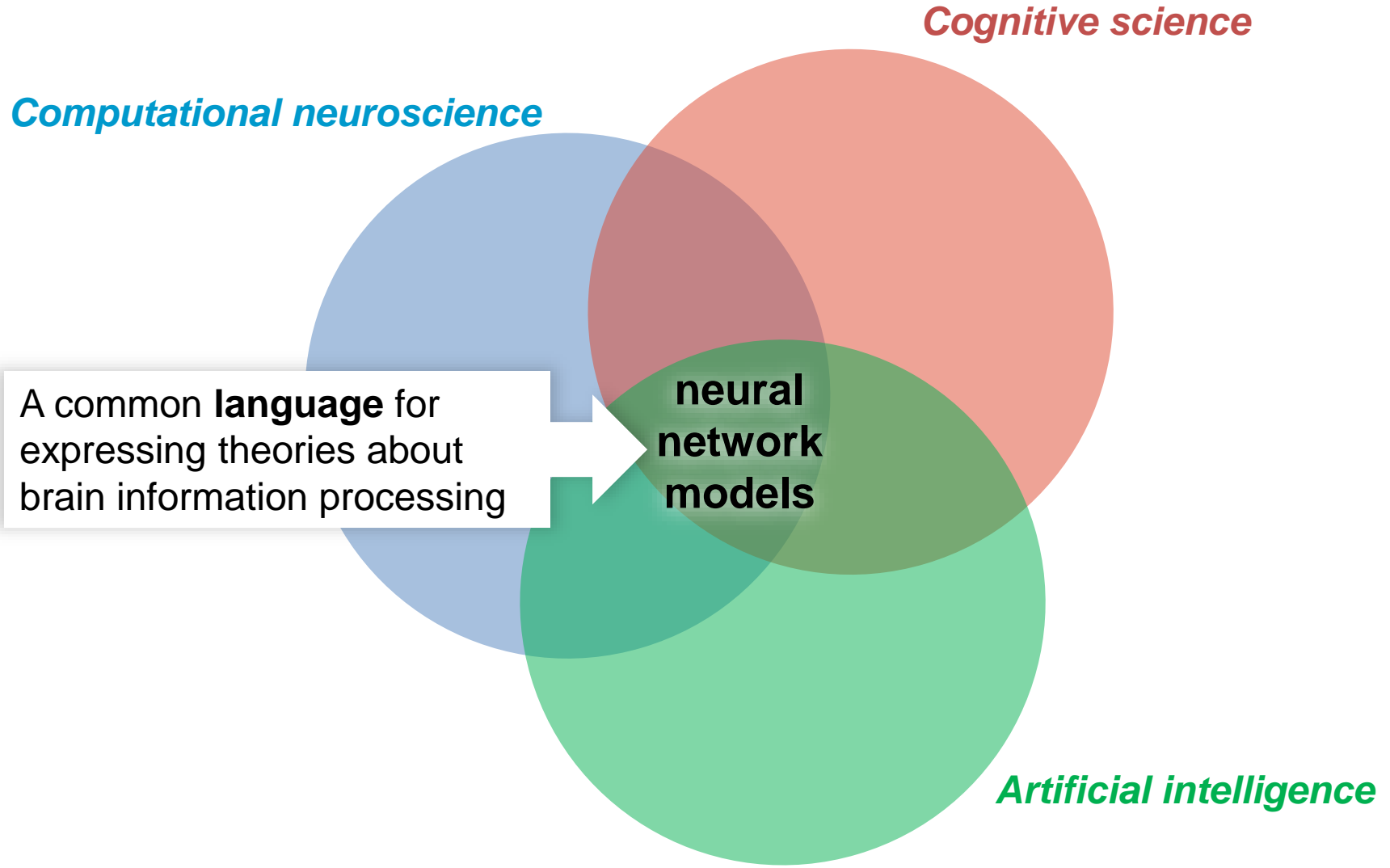
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Affiliated member, Electrical Engineering, Columbia University

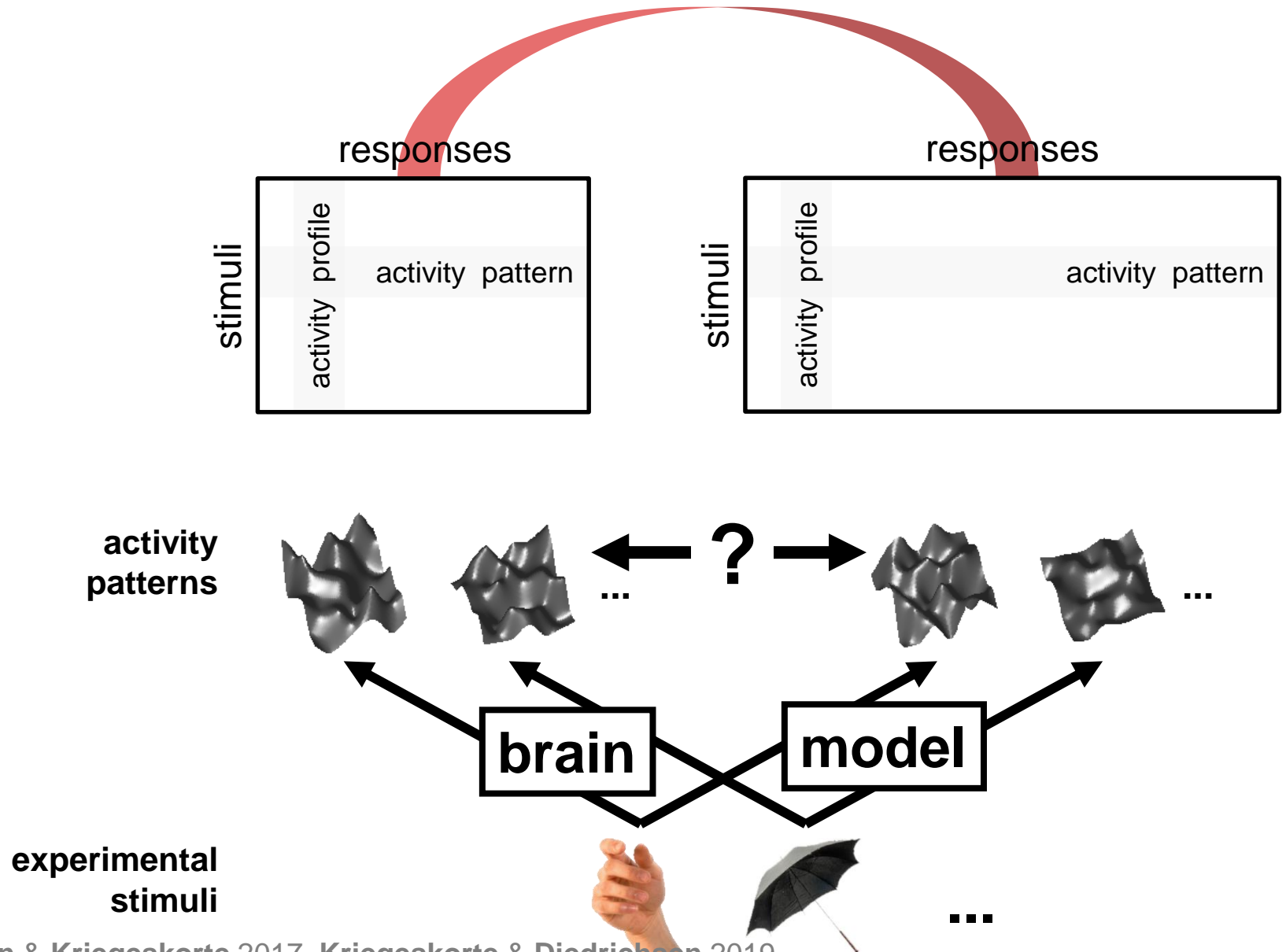
*Artificial intelligence*

# Cognitive computational neuroscience

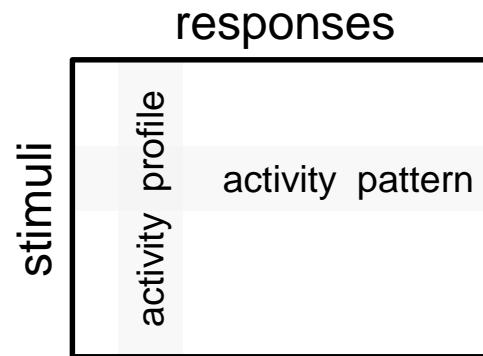


**How can we test  
neural network models  
with brain-activity data?**

# Predicting representational spaces



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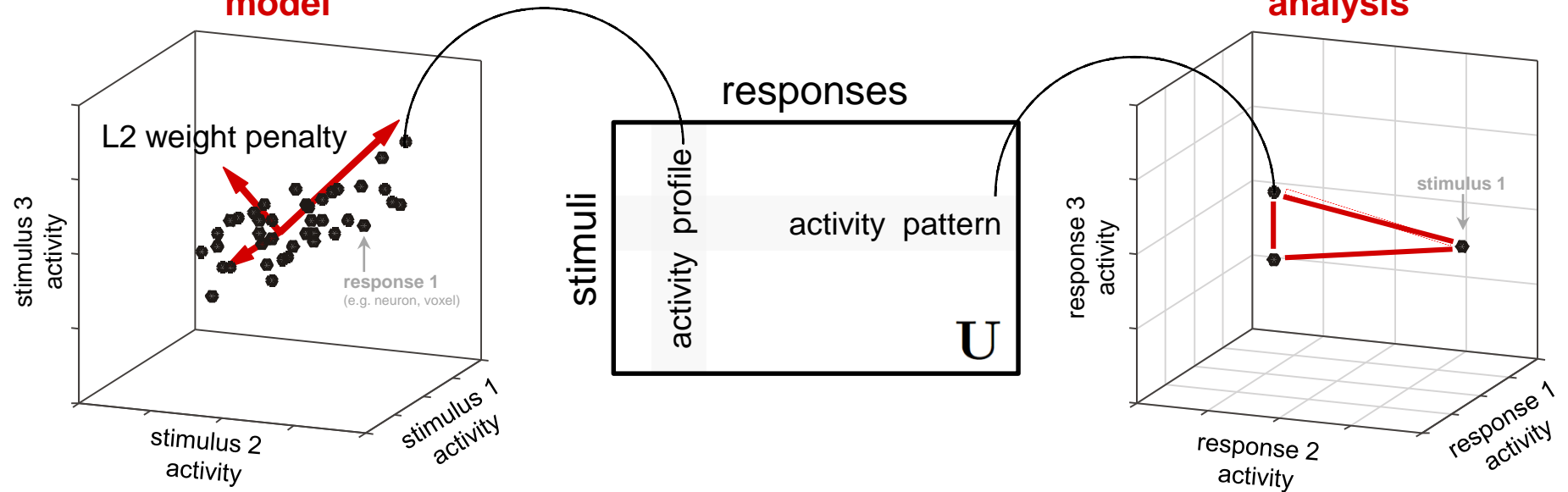
$$\mathbf{U} = \mathbf{M}\mathbf{W}$$

model features  
weights

distance matrix  
 $\mathbf{D}$

**encoding model**

**representational similarity analysis**



# Predicting representational spaces

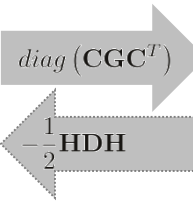
model each response separately

model stimulus-by-stimulus matrix of summary statistics

$$U = MW$$

model features  
weights

second-moment matrix  
**G**

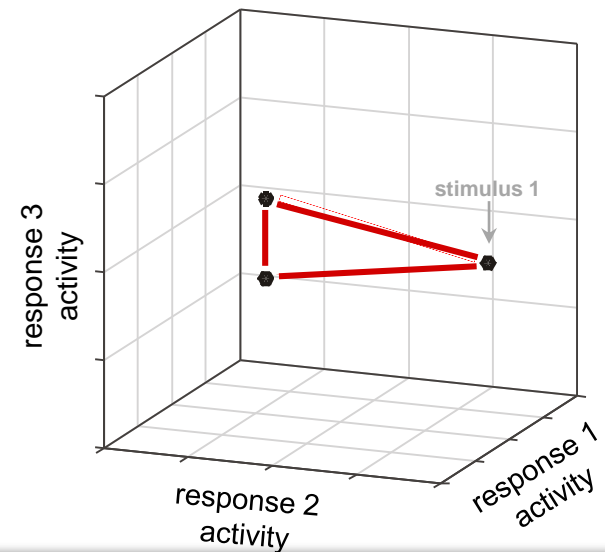
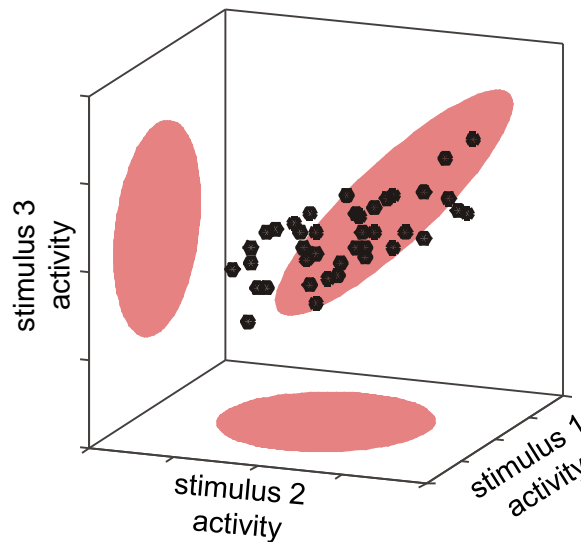
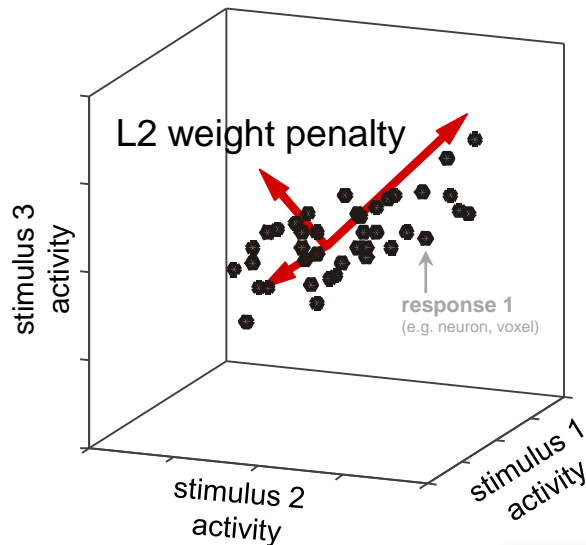


distance matrix  
**D**

**encoding model**

**pattern component model**

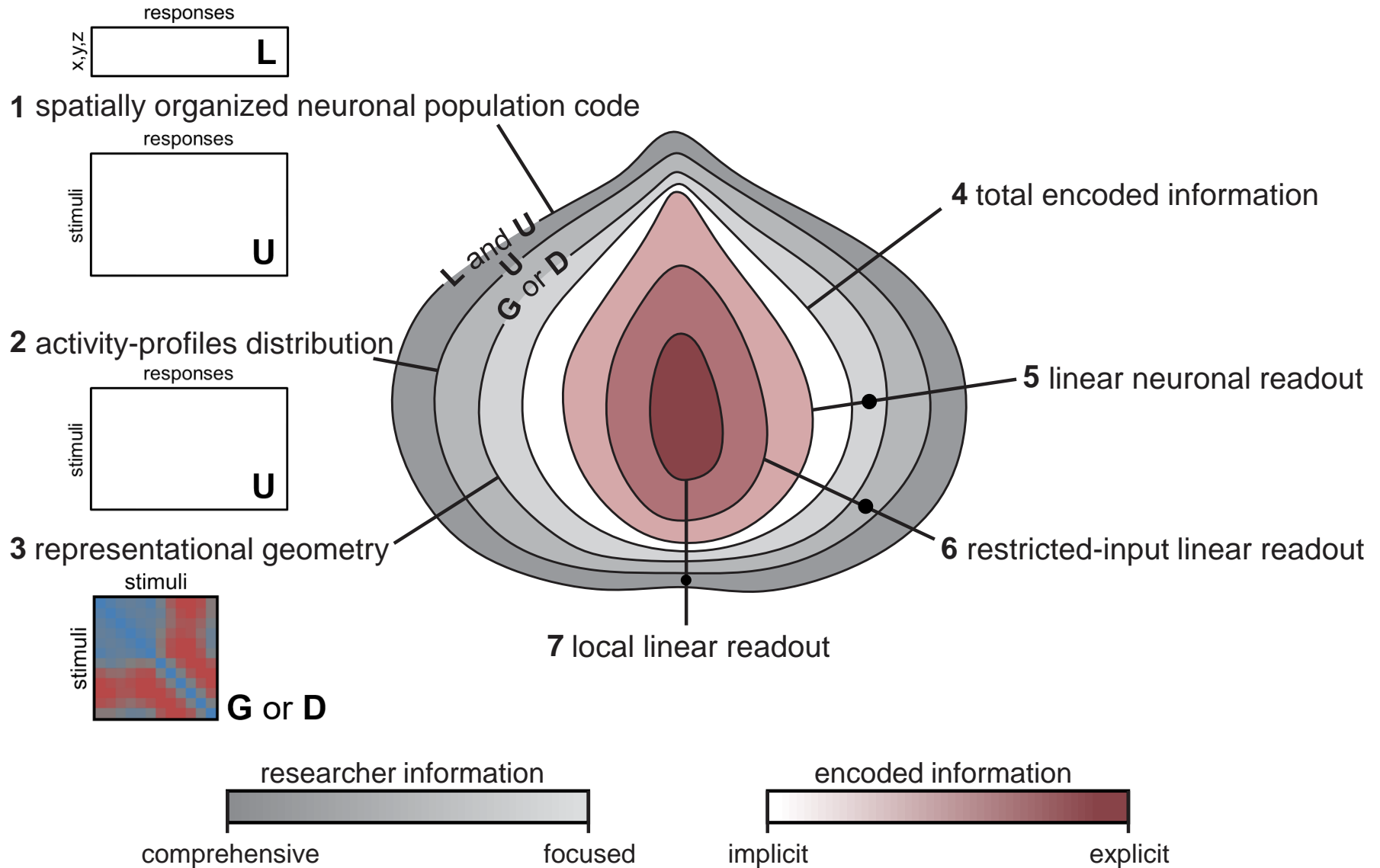
**representational similarity analysis**



model activity

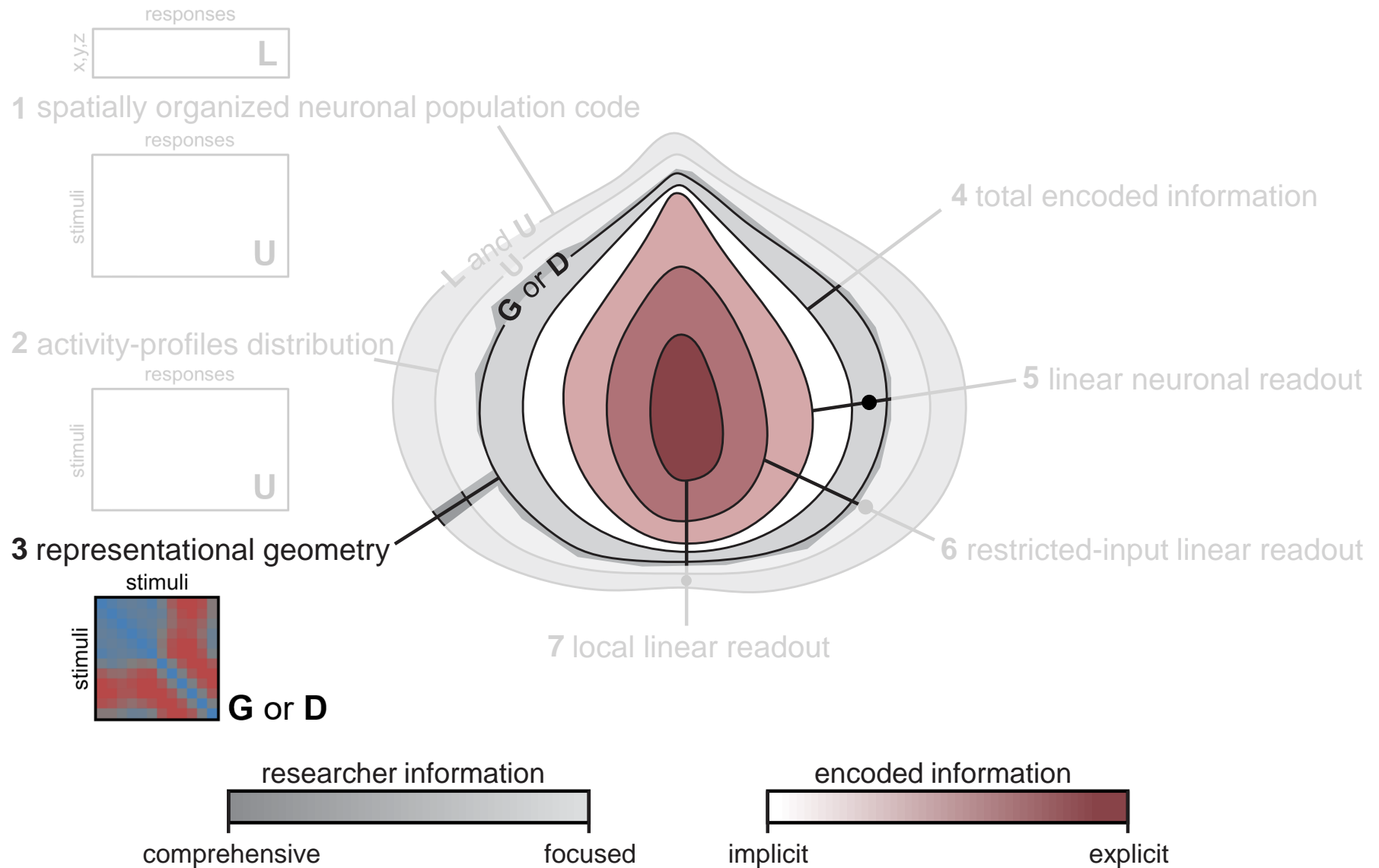
**Core commonality:** All three test hypotheses about the second moment of the activity profiles.

# The onion of brain representations

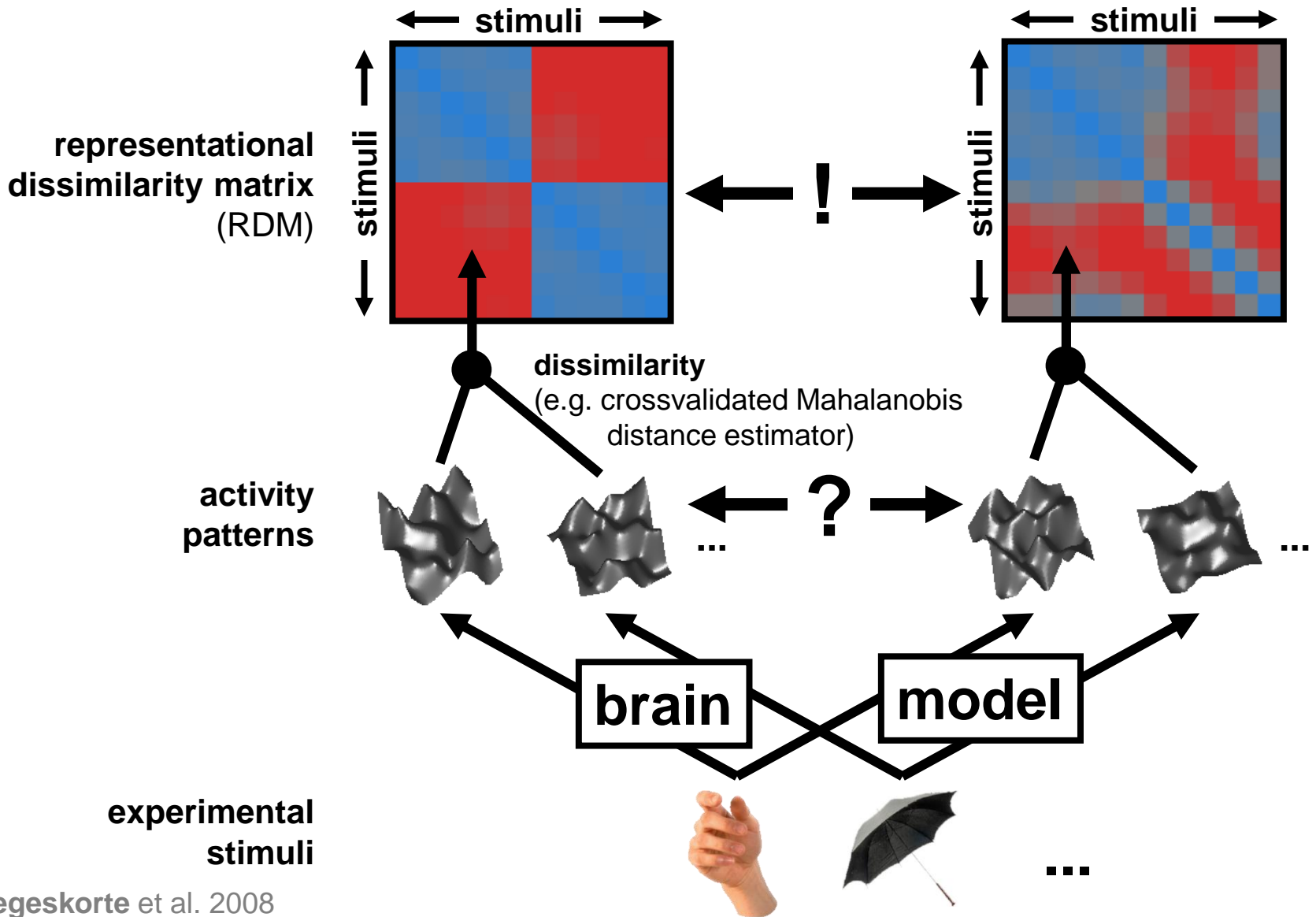




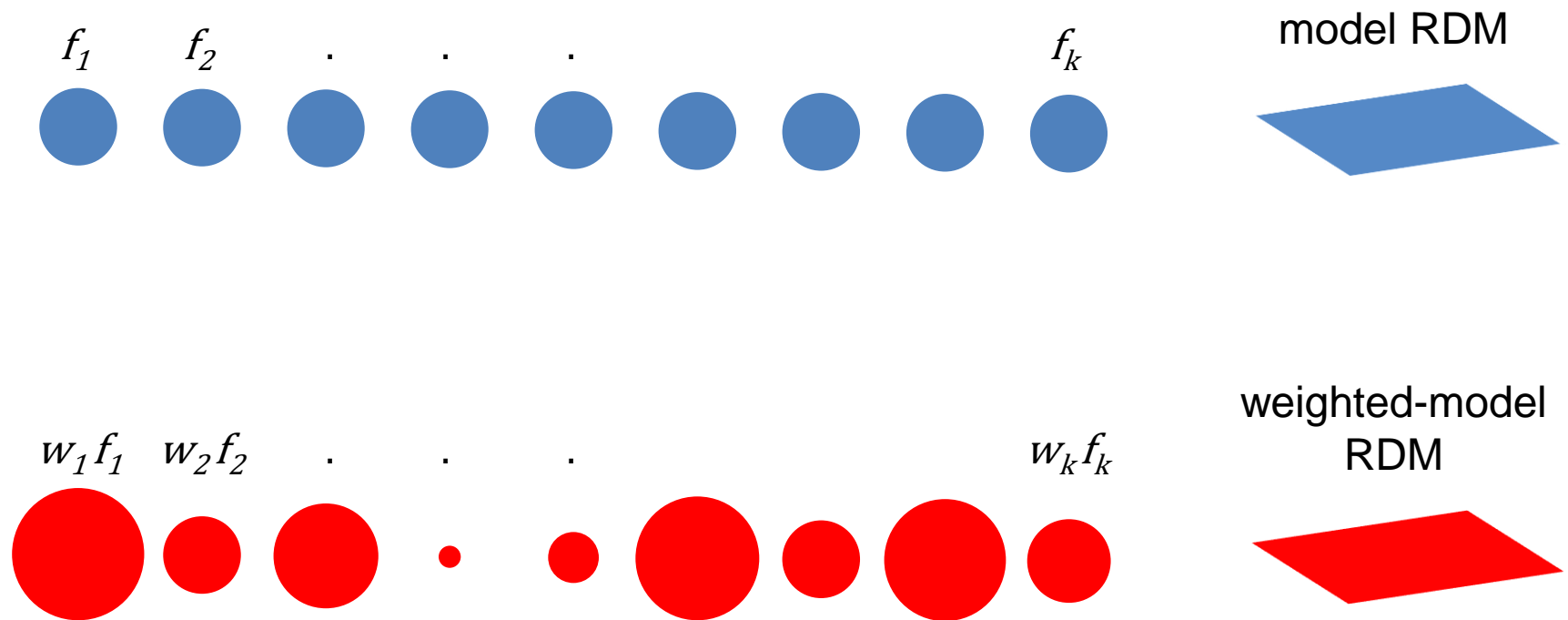
# The onion of brain representations



# Representational similarity analysis



# Representational feature weighting with non-negative least-squares



# Representational feature weighting with non-negative least-squares

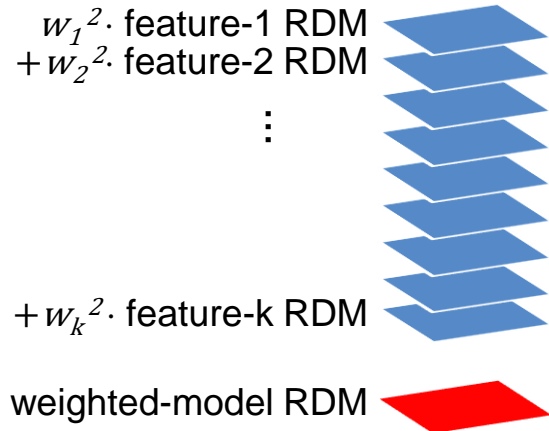
predicted distance

$$\hat{d}_{i,j}^2 = \sum_{k=1}^n [w_k f_k(i) - w_k f_k(j)]^2$$

↑ stimuli  $i, j$  ↓

$$= \sum_{k=1}^n w_k^2 \cdot [f_k(i) - f_k(j)]^2$$

The squared distance RDM of weighted model features equals a weighted sum of single-feature RDMs.



$$\mathbf{w} = \arg \min_{\mathbf{w} \in \mathbf{R}^{+n}} \sum_{i \neq j} [d_{i,j}^2 - \hat{d}_{i,j}^2]^2 = \arg \min_{\mathbf{w} \in \mathbf{R}^{+n}} \sum_{i \neq j} \left[ d^2 - \sum_{k=1}^n w_k^2 \cdot \text{RDM}_k \right]_{i,j}^2$$

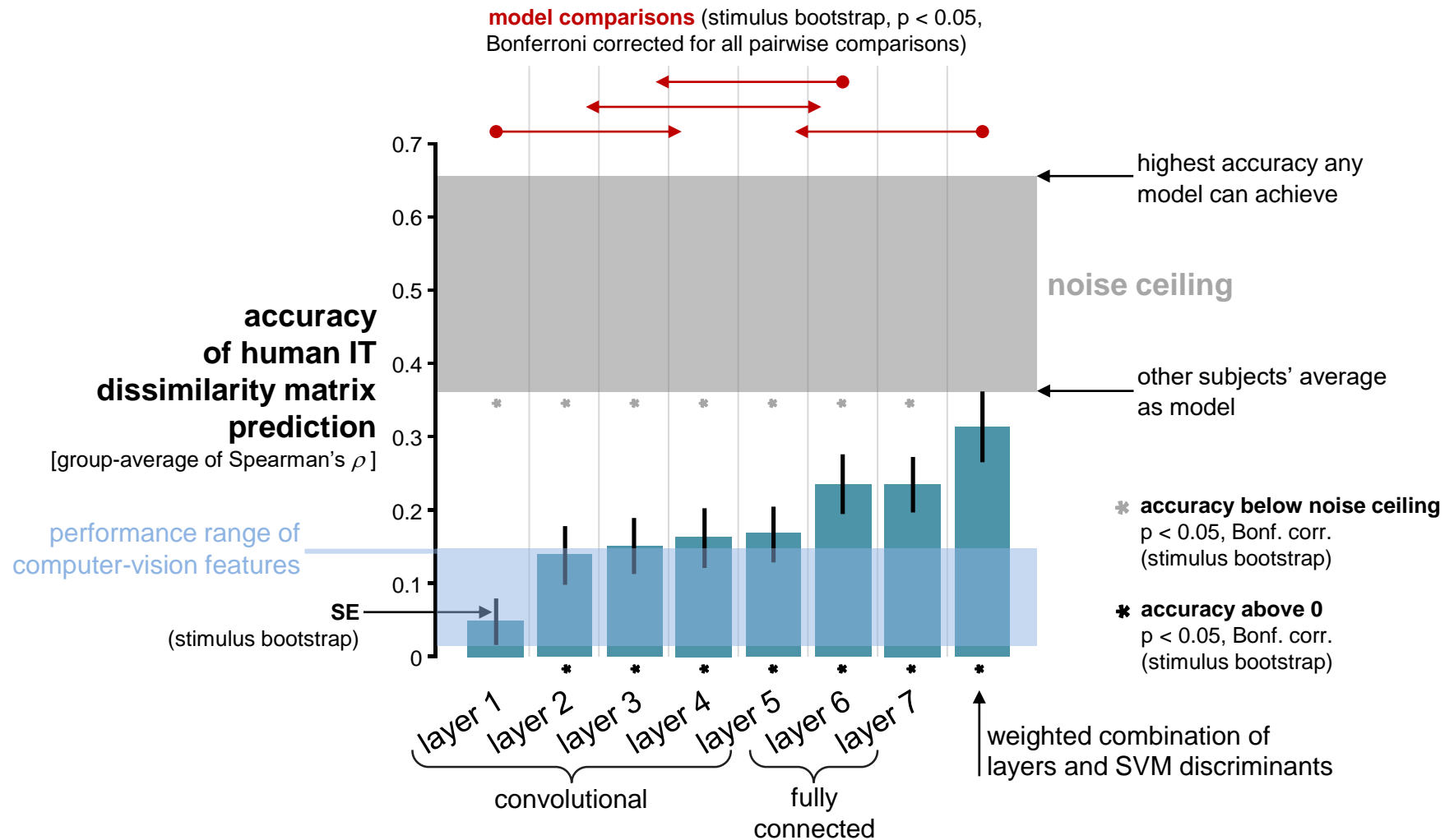
$w_k$  weight given to model feature  $k$

$f_k(i)$  model feature  $k$  for stimulus  $i$

$d_{i,j}$  distance between stimuli  $i, j$

$\mathbf{w}$  is the weight vector  $[w_1 \ w_2 \ \dots \ w_k]$  that minimizes the sum of squared errors

# Deep convolutional networks predict IT representational geometry

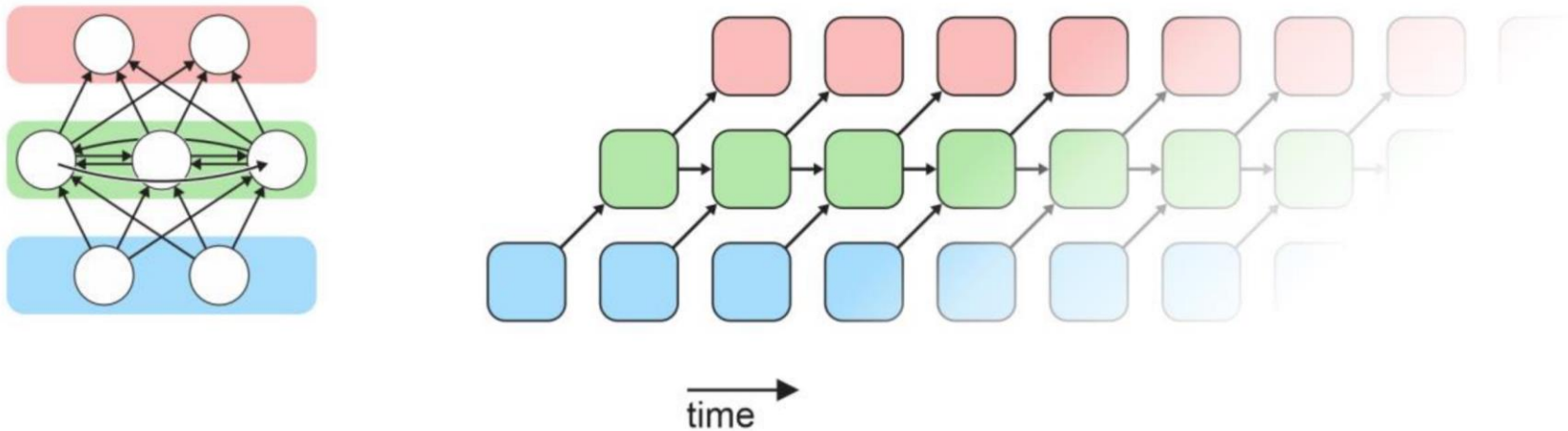


# Do *recurrent* neural networks provide better models of vision?

Courtney Spoerer



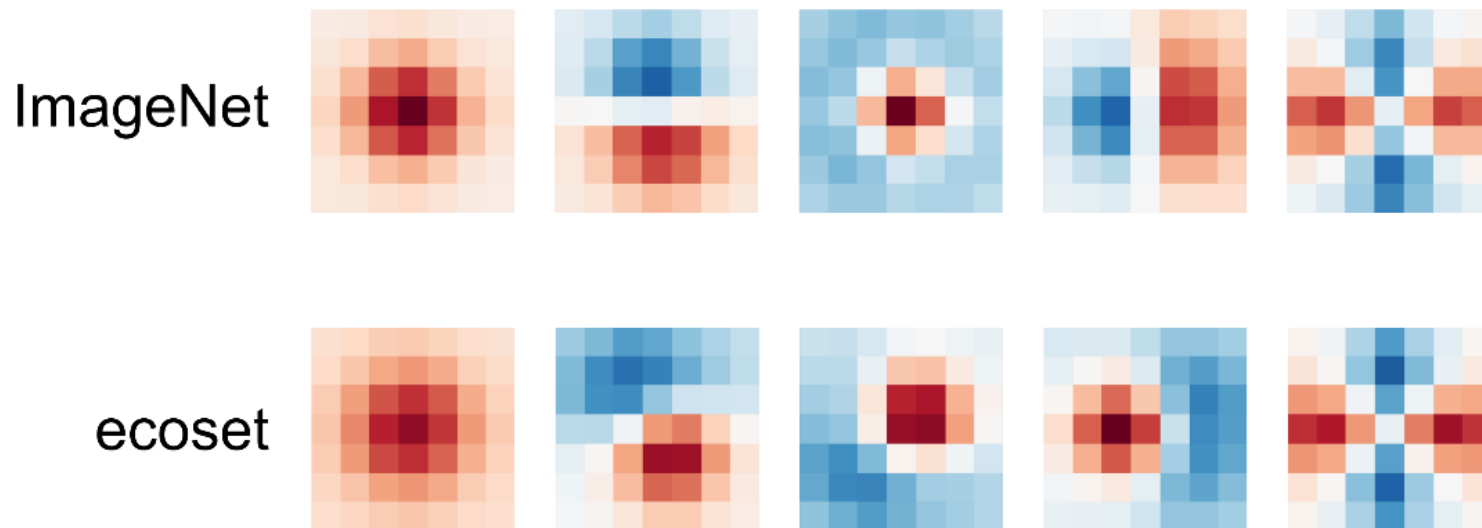
***Recurrent*** networks can recycle their limited computational resources over time.



This might boost the performance of a physically finite model or brain.

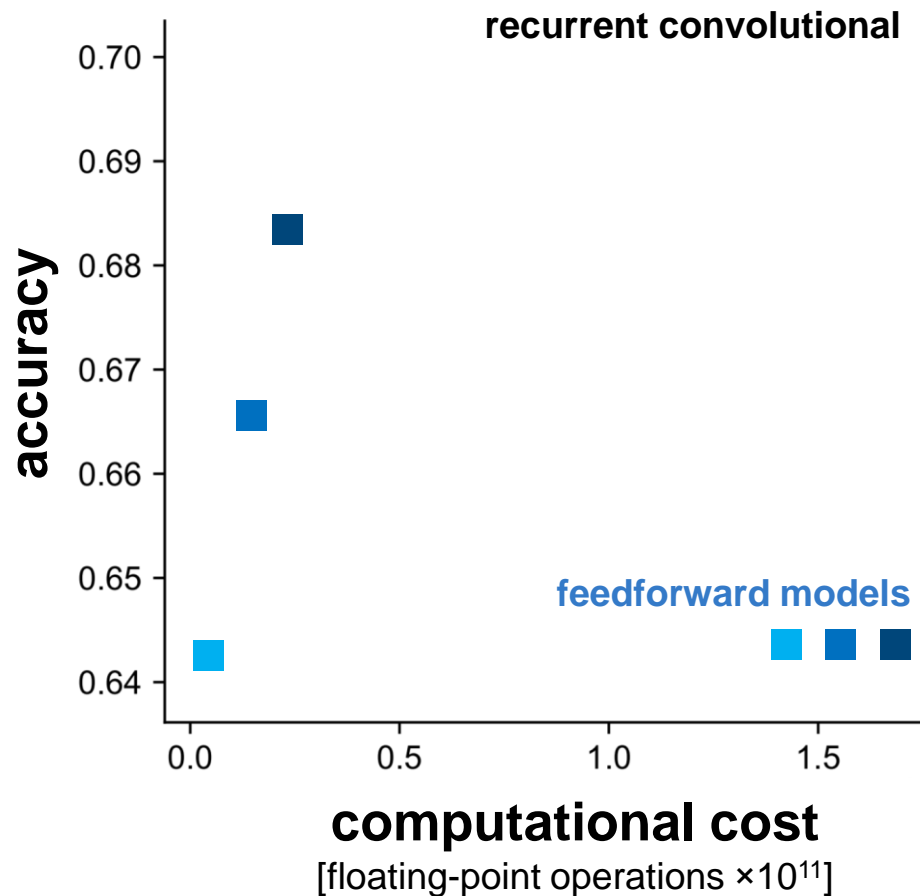
# Layer 1 lateral connectivity is consistent with primate V1 connectivity

RCNN, layer 1, lateral connectivity templates  
(first 5 principal components)

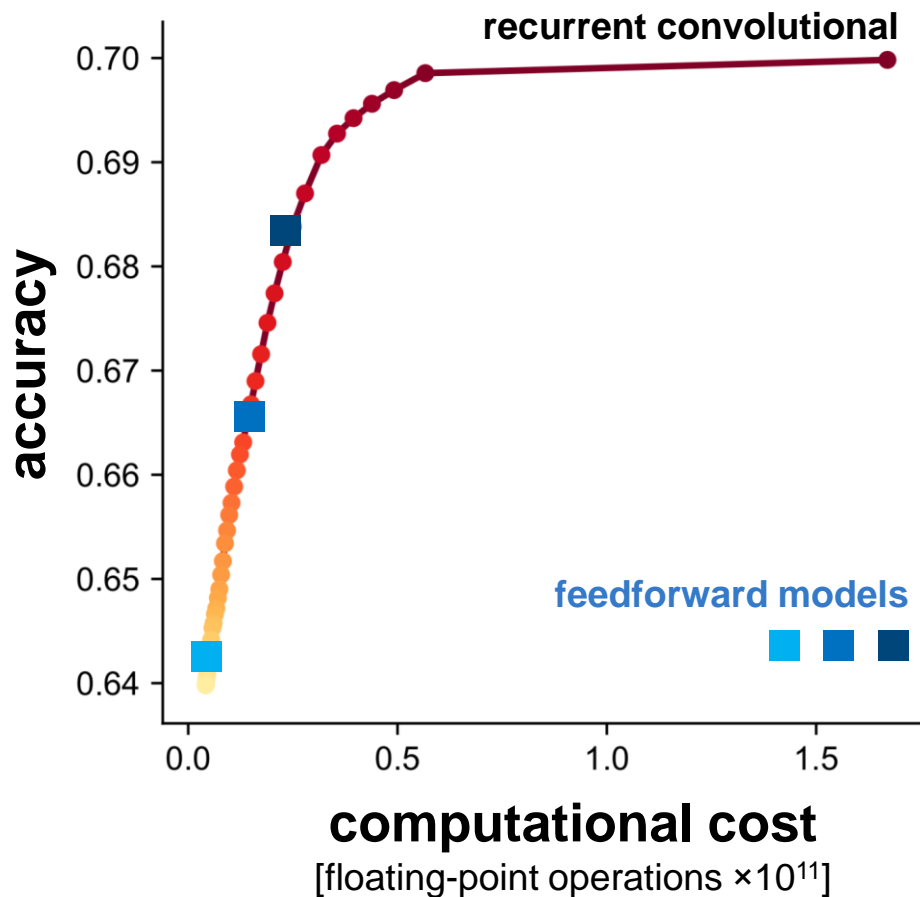




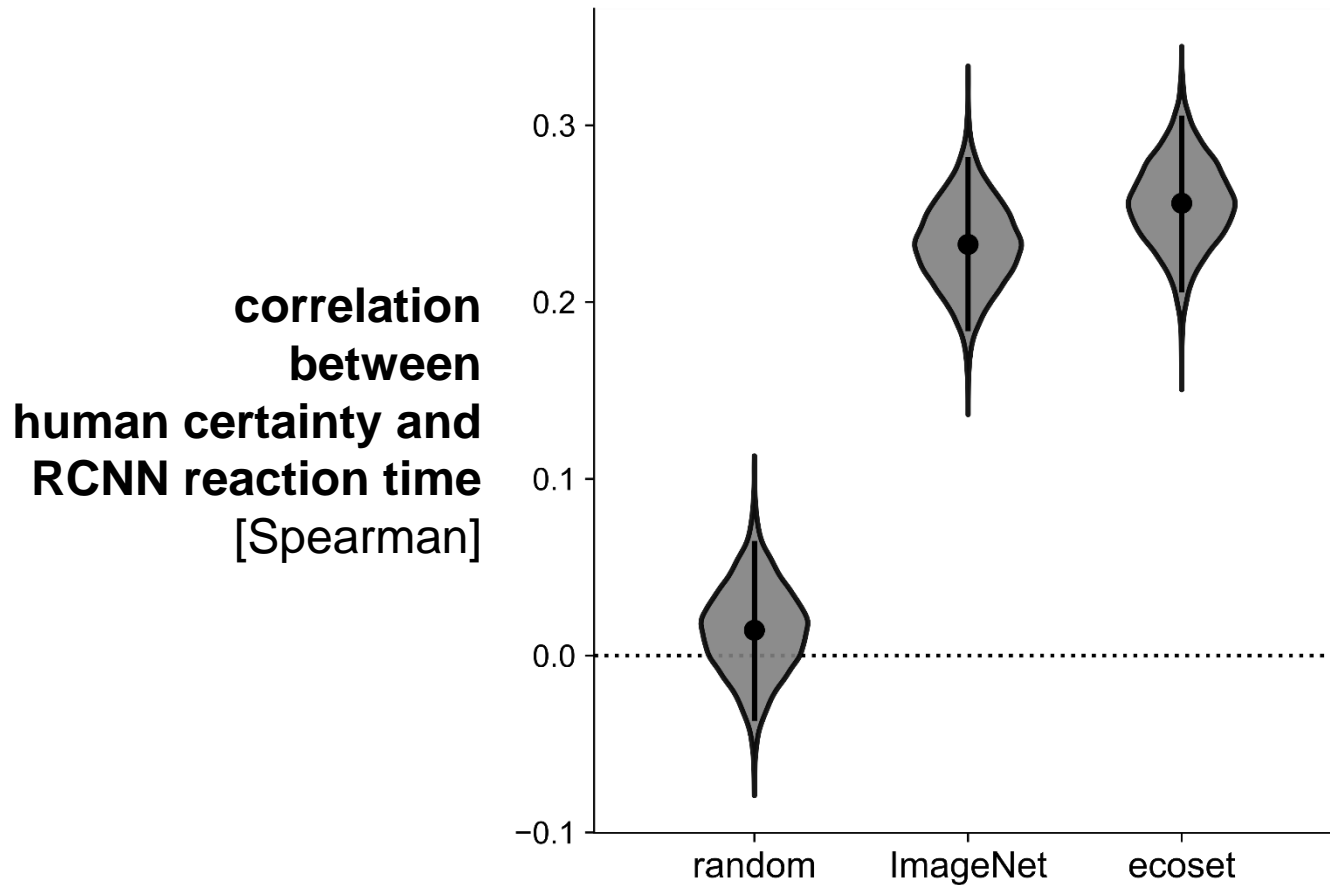
# Recurrent models can trade off speed of computation for accuracy



# Recurrent models can trade off speed of computation for accuracy



# RCNN reaction times tend to be slower for images humans are uncertain about



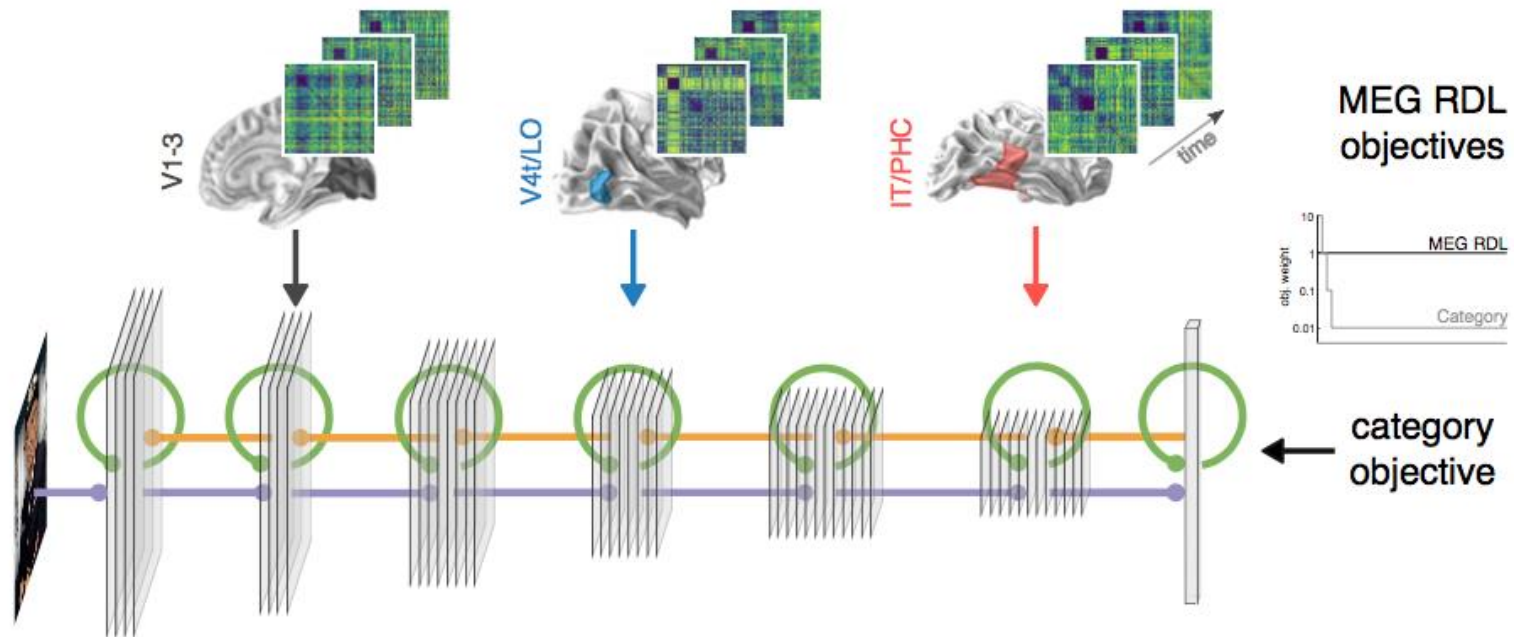
A portrait of Tim Kietzmann, a man with dark, wavy hair and a light beard, wearing a dark blue button-down shirt. He is smiling slightly and looking towards the camera. The background is a plain, dark grey.

Tim Kietzmann

**Can recurrent neural network models capture the representational dynamics in the human ventral stream?**

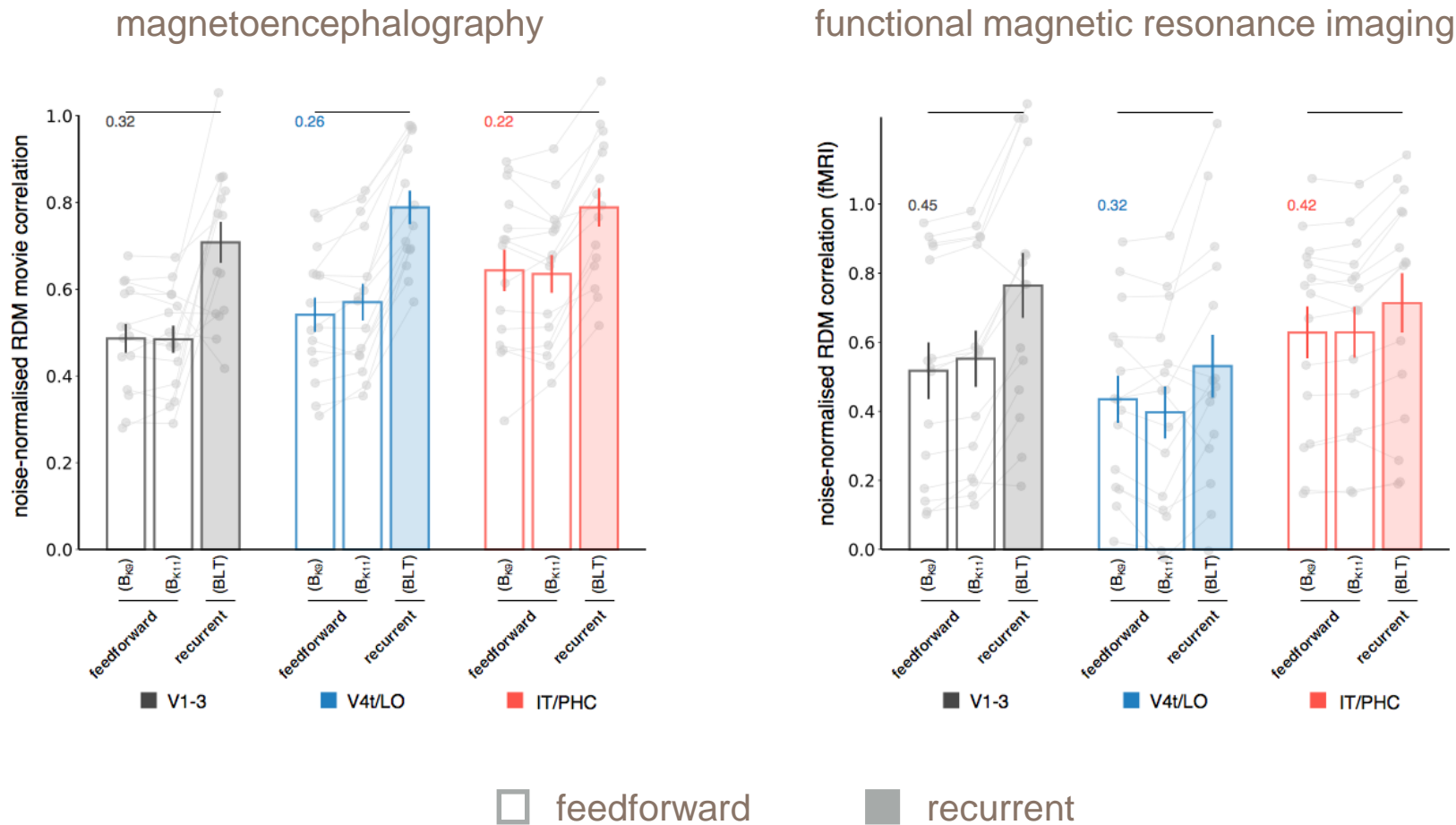
# Fitting model representational dynamics with *deep representational distance learning*

McClure & Kriegeskorte 2016



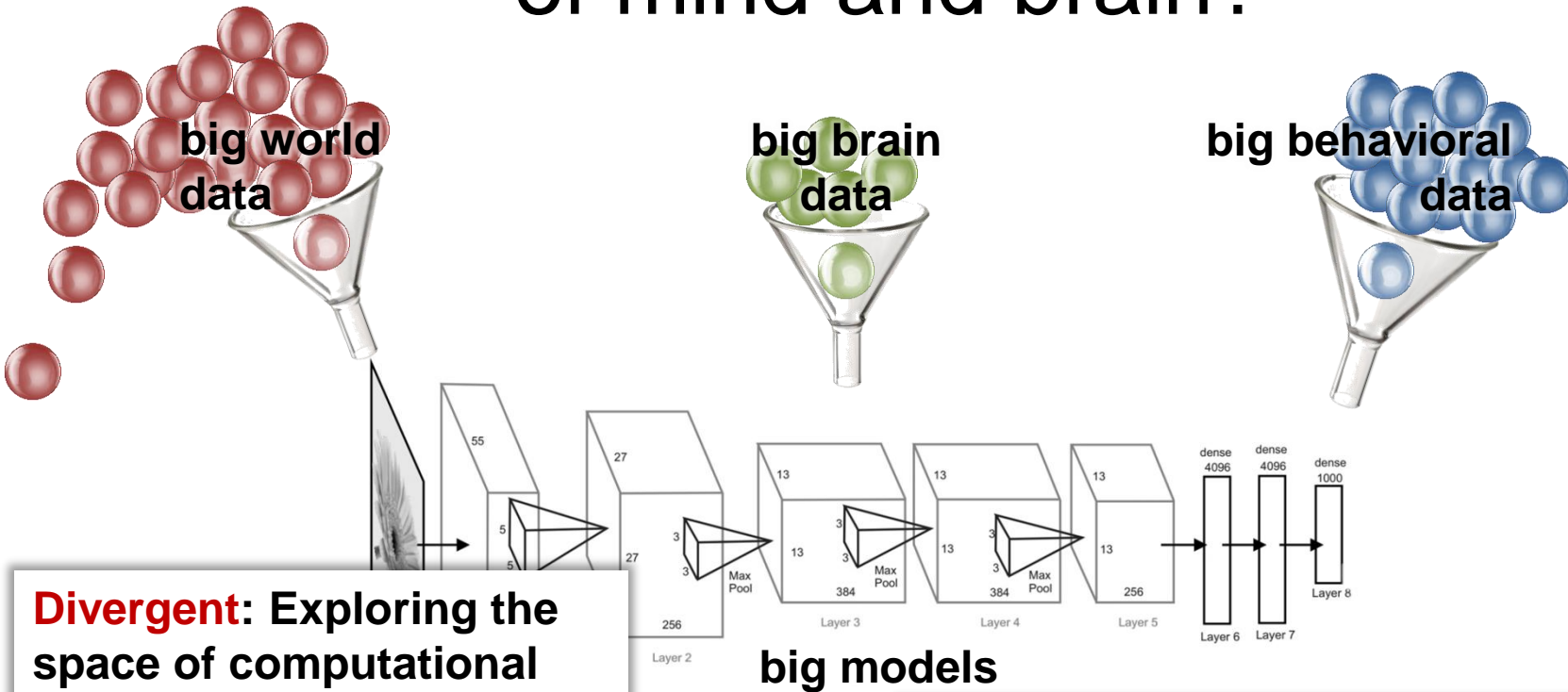
Task: find an image-computable network to model the first 300ms of representational dynamics of the ventral stream.

# Recurrent models better explain representations and their dynamics



Recurrent networks significantly outperform ramping feedforward models in predicting ventral-stream representations (MEG and fMRI).

# How can we build neural network models of mind and brain?



## **Divergent:** Exploring the space of computational models with world data

- **Training**
  - different sets of stimuli
  - different tasks
- **Units**
  - stochasticity
  - context-modulation
- **Architecture**
  - skipping connections
  - recurrent connections

## **Convergent:** Constraining models with brain and behavioral data

- **inferential model selection** (model parameters learned for a task)
- **reweighting** of units
- **linear remixing** of units
- **deep learning of model parameters** from brain-activity data